Directions to Mazzard Farm from the South West and Exeter

Please Note: If you have SatNav, our post code is **EX11 1QQ** (Slade Road). This usually brings you in front of our neighbour, John Coles, at Higher Rill Farm. On the right of his farm is a small lane that leads you down to Mazzard Farm. Also note that some SatNav's favour motorways, which may mean they send you on a journey much longer than needed. May be a good idea to always consult a map as well.

Directions

- Head for the **M5** (direction Exeter / The North)
- Just after Exeter, take exit onto A30 Eastbound (direction: Honiton)
- After about 6 or 7 miles (just after passing Exeter airport), take the exit signposted Ottery St.
 Mary (Daisymount roundabout)
- Follow road for about 2 miles, heading into Ottery St Mary
- Continue all the way into **Town Centre** (follow signs)
- Once in the central square (you have just come past an Esso filling station), drive straight on
- Right ahead is a Fish and Chip shop ('Rosey's'), take the road left of this, into Jesu street
- Continue for about 600 700 meters (the road becomes Yonder Street in meantime).
- You will see a small right turn (Spring Gardens), closely followed by a bigger one (Slade Road).
- Turn into Slade Road
- drive about a mile. When you get to a cluster of houses and farms, you will see 'Rill Farm' on your right, where the road bends sharply to the left, twice within 30 meters. Continue this road
- after some 200 meters, the road **takes a sharp right bend** (on your left is a place called 'Camera's Underwater')
- after a further 150 meters or so, look out for a Mazzard Farm sign (on right), turn right here, just before another farm (Higher Rill Farm)
- follow little track down the hill
- Mazzard Farm is on this track, after some 60 meters on the left
- You can park in one of the bays on the left, and will find us in the main (white) farm house

To print off a map, click here:

http://maps.google.co.uk/maps/ms?hl=en&ie=UTF8&msa=0&msid=204164067940780551482.0004a02a15933708ce265&z=19